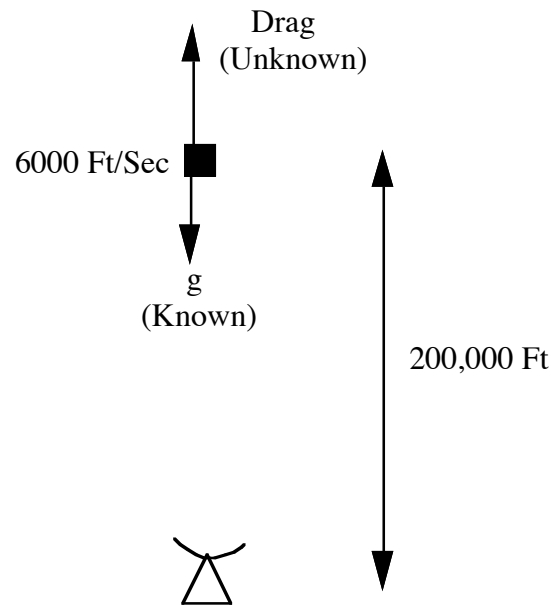


# Drag and Falling Object

# Drag and Falling Object Overview

- **Designing extended Kalman filter with ballistic coefficient as state**
- **Designing extended Kalman filter with inverse ballistic coefficient as state**
- **Importance of process noise**
- **Linear polynomial Kalman filter**

# Radar Tracking Falling Object in Presence of Unknown Drag



## Recall

$$\ddot{x} = \text{Drag} - g = \frac{Q_p g}{\beta} - g$$

$$Q_p = .5\rho\dot{x}^2$$

$$\rho = .0034e^{-x/22000}$$

## Nonlinear model of real world

$$\ddot{x} = \frac{Q_p g}{\beta} - g = \frac{.5g\rho\dot{x}^2}{\beta} - g = \frac{.0034ge^{-x/22000}\dot{x}^2}{2\beta} - g$$

**Designing an Extended Kalman Filter  
With Ballistic Coefficient as State  
(Estimate Altitude, Velocity and  $\beta$  of Object)**

# Setting Up Linearized State Space Equation

## Choice of states

$$\mathbf{x} = \begin{bmatrix} x \\ \dot{x} \\ \beta \end{bmatrix}$$

## Differential equations involved

$$\ddot{x} = \frac{.0034g e^{-x/22000} \dot{x}^2}{2\beta} - g$$

$$\dot{x} = \dot{x}$$

$$\dot{\beta} = u_s \quad \longleftarrow \text{Process noise for safety}$$

## We can linearize our model of the real world

$$\begin{bmatrix} \Delta \dot{x} \\ \Delta \ddot{x} \\ \Delta \dot{\beta} \end{bmatrix} = \begin{bmatrix} \frac{\partial \dot{x}}{\partial x} & \frac{\partial \dot{x}}{\partial \dot{x}} & \frac{\partial \dot{x}}{\partial \beta} \\ \frac{\partial \ddot{x}}{\partial x} & \frac{\partial \ddot{x}}{\partial \dot{x}} & \frac{\partial \ddot{x}}{\partial \beta} \\ \frac{\partial \dot{\beta}}{\partial x} & \frac{\partial \dot{\beta}}{\partial \dot{x}} & \frac{\partial \dot{\beta}}{\partial \beta} \end{bmatrix} \begin{bmatrix} \Delta x \\ \Delta \dot{x} \\ \Delta \beta \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ u_s \end{bmatrix}$$

# Defining and Evaluating Systems Dynamics Matrix

## Systems dynamics matrix

$$\mathbf{F} = \begin{bmatrix} \frac{\partial \dot{x}}{\partial x} & \frac{\partial \dot{x}}{\partial \dot{x}} & \frac{\partial \dot{x}}{\partial \beta} \\ \frac{\partial \ddot{x}}{\partial x} & \frac{\partial \ddot{x}}{\partial \dot{x}} & \frac{\partial \ddot{x}}{\partial \beta} \\ \frac{\partial \dot{\beta}}{\partial x} & \frac{\partial \dot{\beta}}{\partial \dot{x}} & \frac{\partial \dot{\beta}}{\partial \beta} \end{bmatrix}_{\mathbf{x}=\hat{\mathbf{x}}}$$

## Process noise matrix

$$\mathbf{Q} = E(\mathbf{w}\mathbf{w}^T) \longrightarrow \mathbf{Q}(t) = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & \Phi_s \end{bmatrix}$$

## Evaluate partial derivatives for first equation

$$\begin{aligned} \dot{x} &= \dot{x} & \frac{\partial \dot{x}}{\partial x} &= 0 \\ & & \frac{\partial \dot{x}}{\partial \dot{x}} &= 1 \\ & & \frac{\partial \dot{x}}{\partial \beta} &= 0 \end{aligned}$$

## Evaluating More Partial Derivatives

Evaluate partial derivatives for second equation

$$\ddot{x} = \frac{.0034ge^{-x/22000}\dot{x}^2}{2\beta} - g$$

$$\frac{\partial \ddot{x}}{\partial x} = \frac{-.0034e^{-x/22000}\dot{x}^2g}{2\beta(22000)} = \frac{-\rho g \dot{x}^2}{44000\beta}$$

$$\frac{\partial \ddot{x}}{\partial \dot{x}} = \frac{2*.0034e^{-x/22000}\dot{x}g}{2\beta} = \frac{\rho g \dot{x}}{\beta}$$

$$\frac{\partial \ddot{x}}{\partial \beta} = \frac{-.0034e^{-x/22000}\dot{x}^2g}{2\beta^2} = \frac{-\rho g \dot{x}^2}{2\beta^2}$$

Evaluate partial derivatives for third equation

$$\dot{\beta} = u_s$$

$$\frac{\partial \dot{\beta}}{\partial x} = 0$$

$$\frac{\partial \dot{\beta}}{\partial \dot{x}} = 0$$

$$\frac{\partial \dot{\beta}}{\partial \beta} = 0$$

# Shorthand Notation For Systems Dynamics Matrix

Systems dynamics matrix turns out to be

$$\mathbf{F} = \begin{bmatrix} 0 & 1 & 0 \\ \frac{-\hat{\rho}\hat{g}\hat{x}^2}{44000\hat{\beta}} & \frac{\hat{\rho}\hat{g}\hat{x}}{\hat{\beta}} & \frac{-\hat{\rho}\hat{g}\hat{x}^2}{2\hat{\beta}} \\ 0 & 0 & 0 \end{bmatrix}$$

Where  $\hat{\rho} = .0034e^{-\hat{x}/22000}$

If we define

$$f_{21} = \frac{-\hat{\rho}\hat{g}\hat{x}^2}{44000\hat{\beta}}$$

$$f_{22} = \frac{\hat{\rho}\hat{g}\hat{x}}{\hat{\beta}}$$

$$f_{23} = \frac{-\hat{\rho}\hat{g}\hat{x}^2}{2\hat{\beta}}$$

$$\longrightarrow \mathbf{F}(t) = \begin{bmatrix} 0 & 1 & 0 \\ f_{21} & f_{22} & f_{23} \\ 0 & 0 & 0 \end{bmatrix}$$



# Finding Fundamental Matrix

We can use Taylor series to find fundamental matrix

$$\Phi(t) = \mathbf{I} + \mathbf{F}t + \frac{\mathbf{F}^2 t^2}{2!} + \frac{\mathbf{F}^3 t^3}{3!} + \dots \quad \text{where} \quad \mathbf{F}(t) = \begin{bmatrix} 0 & 1 & 0 \\ f_{21} & f_{22} & f_{23} \\ 0 & 0 & 0 \end{bmatrix}$$

Using first two terms

$$\Phi(t) \approx \mathbf{I} + \mathbf{F}t = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} + \begin{bmatrix} 0 & 1 & 0 \\ f_{21} & f_{22} & f_{23} \\ 0 & 0 & 0 \end{bmatrix} t = \begin{bmatrix} 1 & t & 0 \\ f_{21}t & 1+f_{22}t & f_{23}t \\ 0 & 0 & 1 \end{bmatrix}$$

$$\Phi(t) \approx \begin{bmatrix} 1 & t & 0 \\ f_{21}t & 1+f_{22}t & f_{23}t \\ 0 & 0 & 1 \end{bmatrix}$$

Finding discrete fundamental matrix

$$\Phi_k \approx \begin{bmatrix} 1 & T_s & 0 \\ f_{21}T_s & 1+f_{22}T_s & f_{23}T_s \\ 0 & 0 & 1 \end{bmatrix}$$

# Important Matrices Related to Measurement

**Measurement equation is linear**

$$x^* = [1 \ 0 \ 0] \begin{bmatrix} x \\ \dot{x} \\ \beta \end{bmatrix} + v$$

**Therefore measurement matrix is given by**

$$\mathbf{H} = [1 \ 0 \ 0]$$

**Discrete measurement noise matrix is scalar**

$$\mathbf{R}_k = E(v_k v_k^T)$$

$$\mathbf{R}_k = \sigma_v^2$$

# Finding Discrete Process Noise Matrix

Recall continuous process noise matrix given by

$$Q(t) = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & \Phi_s \end{bmatrix}$$

Discrete process noise matrix can be found from

$$Q_k = \int_0^{T_s} \Phi(\tau) Q \Phi^T(\tau) dt$$

Substitution yields

$$Q_k = \Phi_s \int_0^{T_s} \begin{bmatrix} 1 & \tau & 0 \\ f_{21}\tau & 1+f_{22}\tau & f_{23}\tau \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & f_{21}\tau & 0 \\ \tau & 1+f_{22}\tau & 0 \\ 0 & f_{23}\tau & 0 \end{bmatrix} d\tau$$

After some algebra

$$Q_k = \Phi_s \int_0^{T_s} \begin{bmatrix} 0 & 0 & 0 \\ 0 & f_{23}^2 \tau^2 & f_{23} \tau \\ 0 & f_{23} \tau & 1 \end{bmatrix} d\tau \longrightarrow Q_k = \Phi_s \begin{bmatrix} 0 & 0 & 0 \\ 0 & f_{23}^2 \frac{T_s^3}{3} & f_{23} \frac{T_s^2}{2} \\ 0 & f_{23} \frac{T_s^2}{2} & T_s \end{bmatrix} \quad \text{Final answer}$$

# Extended Kalman Filter Structure

**Integrate to propagate states**

$$\ddot{\hat{x}}_{k-1} = \frac{.0034g e^{-\hat{x}_{k-1}/22000} \hat{x}_{k-1}^2}{2\hat{\beta}_{k-1}} - g$$

**Filtering equations**

$$\hat{x}_k = \bar{x}_k + K_{1k}(x_k^* - \bar{x}_k)$$

$$\hat{\dot{x}}_k = \bar{\dot{x}}_k + K_{2k}(x_k^* - \bar{x}_k)$$

$$\hat{\beta}_k = \hat{\beta}_{k-1} + K_{3k}(x_k^* - \bar{x}_k)$$

**Barred quantities obtained by integrating**

# True BASIC Simulation of Extended Kalman Filter-1

```
OPTION NOLET
REM UNSAVE "DATFIL"
REM UNSAVE "COVFIL"
OPEN #1:NAME "DATFIL",ACCESS OUTPUT,CREATE NEW, ORGANIZATION TEXT
OPEN #2:NAME "COVFIL",ACCESS OUTPUT,CREATE NEW, ORGANIZATION TEXT
SET #1: MARGIN 1000
SET #2: MARGIN 1000
DIM PHI(3,3),P(3,3),M(3,3),PHIP(3,3),PHIPPHIT(3,3),GAIN(3,1)
DIM Q(3,3),HMAT(1,3),HM(1,3),MHT(3,1)
DIM PHIT(3,3)
DIM HMHT(1,1),HT(3,1),KH(3,3),IDNP(3,3),IKH(3,3)
ITERM=1
SIGNOISE=25.
X=200000.
XD=-6000.
BETA=500.
XH=200025.
XDH=-6150.
BETAH=800.
ORDER=3
TS=1
TF=30.
PHIS=0.
T=0.
S=0.
H=.001
HP=.001
MAT PHI=ZER(ORDER,ORDER)
MAT P=ZER(ORDER,ORDER)
MAT IDNP=IDN(ORDER,ORDER)
MAT Q=ZER(ORDER,ORDER)
P(1,1)=SIGNOISE*SIGNOISE
P(2,2)=20000.
P(3,3)=300.^2
MAT HMAT=ZER(1,ORDER)
MAT HT=ZER(ORDER,1)
HMAT(1,1)=1.
HT(1,1)=1.
```

**Initial actual and estimated states**

**Initial covariance matrix**

**Measurement matrix and transpose**

# True BASIC Simulation of Extended Kalman Filter-2

```
DO WHILE T<=TF
```

```

XOLD=X
XDOLD=XD
XDD=.0034*32.2*XD*XD*EXP(-X/22000.)/(2.*BETA)-32.2
X=X+H*XD
XD=XD+H*XDD
T=T+H
XDD=.0034*32.2*XD*XD*EXP(-X/22000.)/(2.*BETA)-32.2
X=.5*(XOLD+X+H*XD)
XD=.5*(XDOLD+XD+H*XDD)
S=S+H

```

**Second-order Runge-Kutta integration on nonlinear differential equation**

```
IF S>=(TS-.00001) THEN
```

```

S=0.
RHOH=.0034*EXP(-XH/22000.)
F21=32.2*RHOH*XDH*XDH/(44000.*BETAH)
F22=RHOH*32.2*XDH/BETAH
F23=RHOH*32.2*XDH*XDH/(2.*BETAH*BETAH)
IF ITERM=1 THEN

```

**Non zero elements of systems dynamics matrix**

```

PHI(1,1)=1.
PHI(1,2)=TS
PHI(2,1)=F21*TS
PHI(2,2)=1.+F22*TS
PHI(2,3)=F23*TS
PHI(3,3)=1.

```

**Two or three term approximation to fundamental matrix**

```
ELSE
```

```

PHI(1,1)=1.+5*TS*TS*F21
PHI(1,2)=TS+.5*TS*TS*F22
PHI(1,3)=.5*TS*TS*F23
PHI(2,1)=F21*TS+.5*TS*TS*F22*F21
PHI(2,2)=1.+F22*TS+.5*TS*TS*(F21+F22*F22)
PHI(2,3)=F23*TS+.5*TS*TS*F22*F23
PHI(3,3)=1.

```

```
END IF
```

```

Q(2,2)=F23*F23*PHIS*TS*TS*TS/3.
Q(2,3)=F23*PHIS*TS*TS/2.
Q(3,2)=Q(2,3)
Q(3,3)=PHIS*TS
MAT PHIT=TRN(PHI)

```

**Non zero elements of process noise matrix**

# True BASIC Simulation of Extended Kalman Filter-3

```
MAT PHIP=PHI*P
MAT PHIPPHIT=PHIP*PHIT
MAT M=PHIPPHIT+Q
MAT HM=HMAT*M
MAT HMHT=HM*HT
MHMTR=HMHT(1,1)+SIGNOISE*SIGNOISE
MHMTRINV=1./MHMTR
MAT MHT=M*HT
MAT GAIN=MHMTRINV*MHT
MAT KH=GAIN*HMAT
MAT IKH=IDNP-KH
MAT P=IKH*M
```

Riccati equations

```
CALL GAUSS(XNOISE,SIGNOISE)
CALL PROJECT(T,TS,XH,XDH,BETAH,XB,XDB,XDDB,HP)
```

← Project states forward

```
RES=X+XNOISE-XB
XH=XB+GAIN(1,1)*RES
XDH=XDB+GAIN(2,1)*RES
BETAH=BETAH+GAIN(3,1)*RES
```

Extended Kalman filter

```
ERRX=X-XH
SP11=SQR(P(1,1))
ERRXD=XD-XDH
SP22=SQR(P(2,2))
ERRBETA=BETA-BETAH
SP33=SQR(P(3,3))
PRINT T,X,XH,XD,XDH,BETA,BETAH
PRINT #1:T,X,XH,XD,XDH,BETA,BETAH
PRINT #2:T,ERRX,SP11,-SP11,ERRXD,SP22,-SP22,ERRBETA,SP33,-SP33
```

END IF

```
LOOP
CLOSE #1
CLOSE #2
END
```

# True BASIC Simulation of Extended Kalman Filter-4

```
SUB PROJECT(TP,TS,XP,XDP,BETAP,XH,XDH,XDDH,HP)
T=0.
X=XP
XD=XDP
BETA=BETAP
H=HP
DO WHILE T<=(TS-.0001)
    XDD=.0034*32.2*XD*XD*EXP(-X/22000.)/(2.*BETA)-32.2
    XD=XD+H*XDD
    X=X+H*XD
    T=T+H
LOOP
XH=X
XDH=XD
XDDH=XDD
END SUB
```

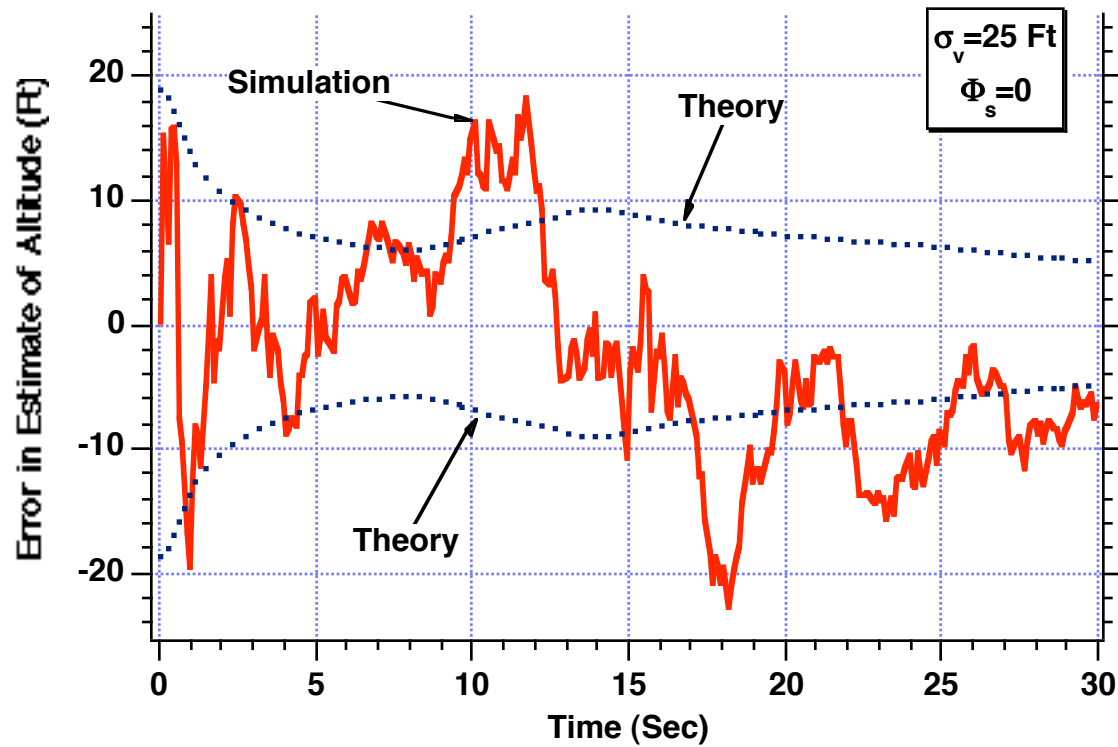
**Integrating nonlinear  
differential equation  
forward one sampling  
Interval with Euler  
integration**

```
SUB GAUSS(X,SIG)
LET X=RND+RND+RND+RND+RND+RND-3
LET X=1.414*X*SIG
END SUB
```

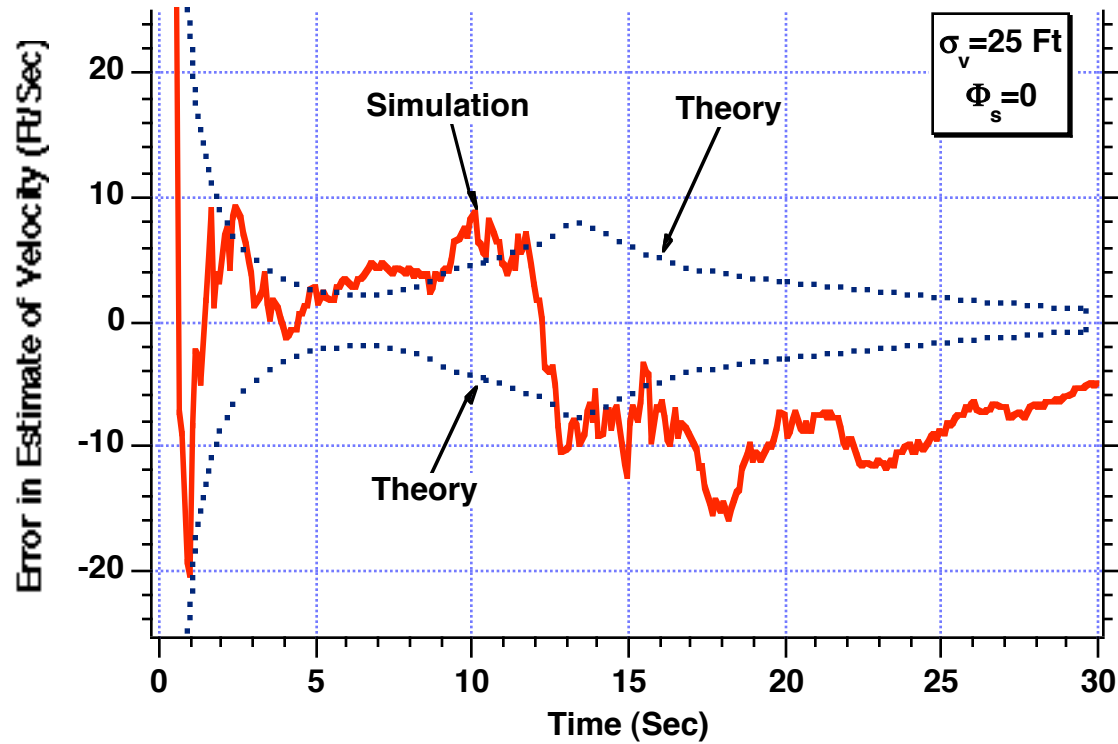
**Generate zero-mean Gaussian distributed  
random numbers**



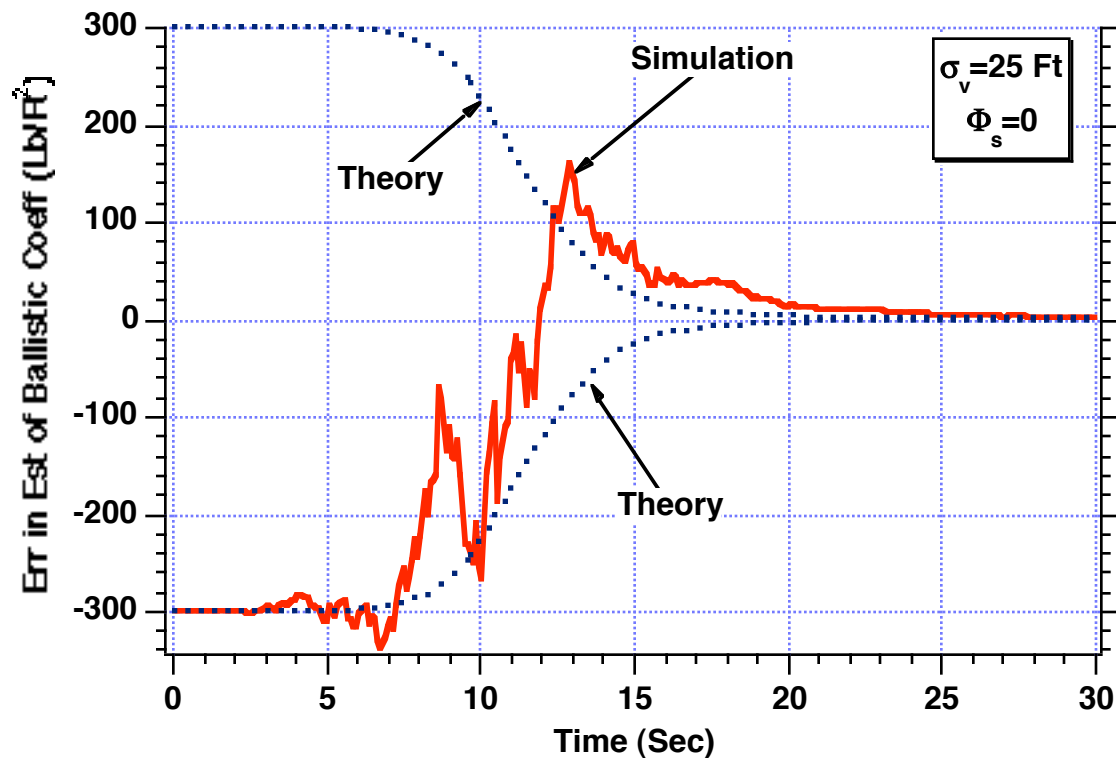
# Error in Estimate of Altitude is Within Theoretical Bounds



## Error in Estimate of Velocity Appears to Have Hangoff Error

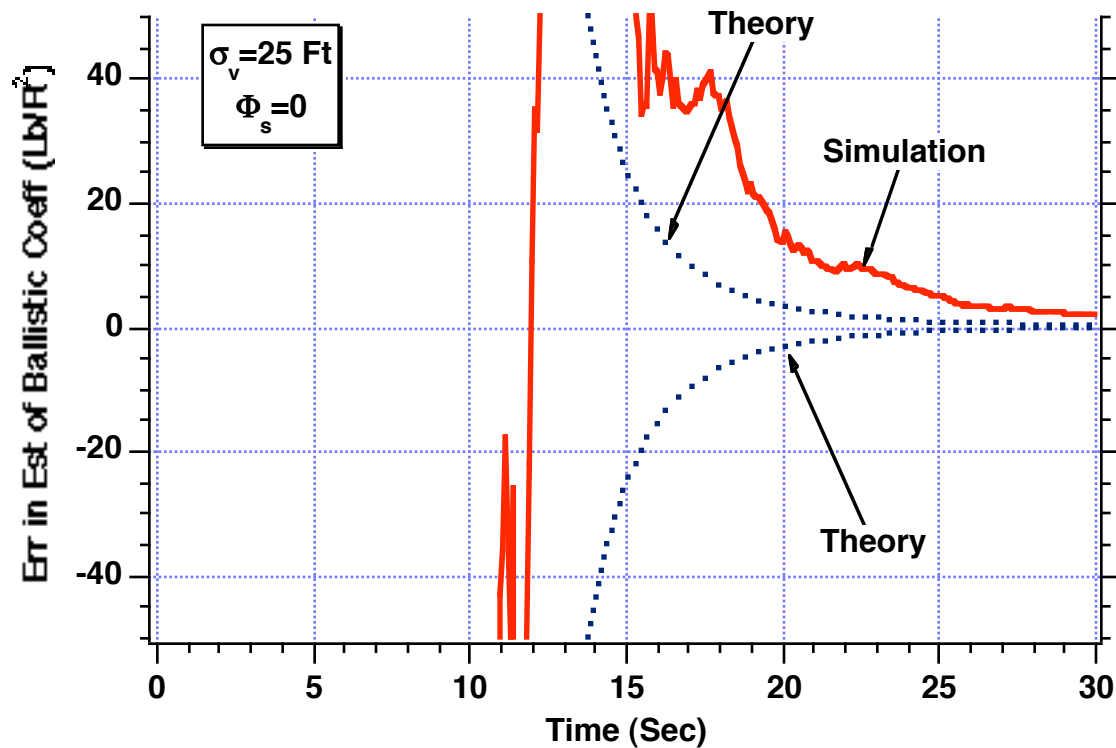


## It Takes More Than Ten Seconds to Reduce Errors in Estimating Ballistic Coefficient



There is very little drag at higher altitudes (first 10 sec)

## Expanding Scales Shows That There is also Hangoff Error in Estimating Ballistic Coefficient



# Adding Another Term to Fundamental Matrix

## Recall

$$\mathbf{F}(t) = \begin{bmatrix} 0 & 1 & 0 \\ f_{21} & f_{22} & f_{23} \\ 0 & 0 & 0 \end{bmatrix}$$

## Three term Taylor series expansion

$$\Phi(t) = \mathbf{I} + \mathbf{F}t + \frac{\mathbf{F}^2 t^2}{2!}$$

$$\Phi_3 = \begin{bmatrix} 1 & t & 0 \\ f_{21}t & 1+f_{22}t & f_{23}t \\ 0 & 0 & 1 \end{bmatrix} + \frac{\mathbf{F}^2 t^2}{2}$$

## Squaring systems dynamics matrix

$$\mathbf{F}^2 = \begin{bmatrix} 0 & 1 & 0 \\ f_{21} & f_{22} & f_{23} \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 & 0 \\ f_{21} & f_{22} & f_{23} \\ 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} f_{21} & f_{22} & f_{23} \\ f_{22}f_{21} & f_{21}+f_{22}^2 & f_{22}f_{23} \\ 0 & 0 & 0 \end{bmatrix}$$

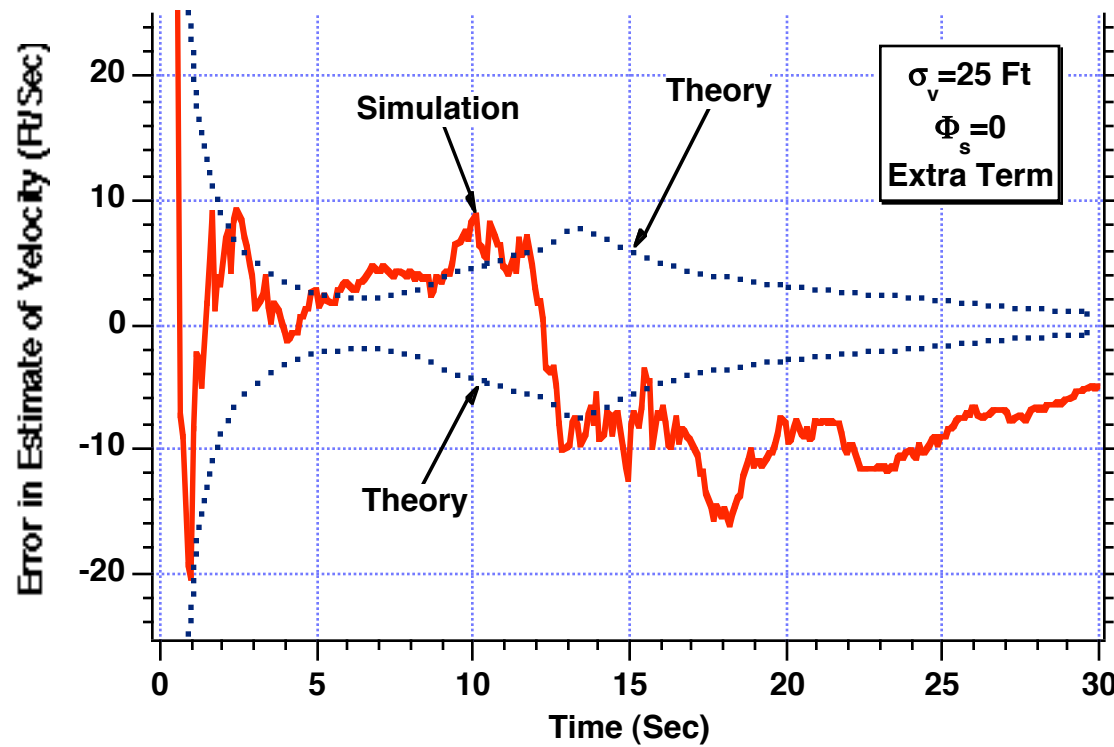
## We finally obtain

$$\Phi_3 = \begin{bmatrix} 1+f_{21}\frac{t^2}{2} & t+f_{22}\frac{t^2}{2} & f_{23}\frac{t^2}{2} \\ f_{21}t+f_{22}f_{21}\frac{t^2}{2} & 1+f_{22}t+(f_{21}+f_{22}^2)\frac{t^2}{2} & f_{23}t+f_{22}f_{23}\frac{t^2}{2} \\ 0 & 0 & 1 \end{bmatrix}$$

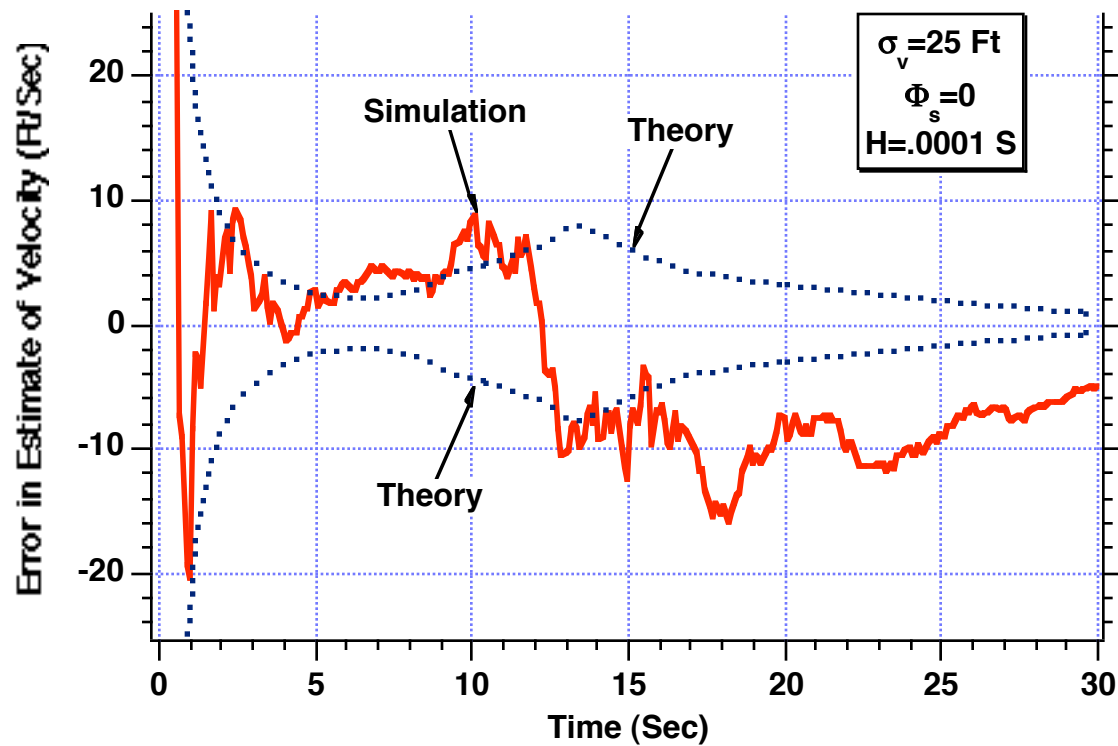
## Discrete Three Term Fundamental Matrix

$$\Phi_{3k} = \begin{bmatrix} 1 + f_{21} \frac{T_s^2}{2} & T_s + f_{22} \frac{T_s^2}{2} & f_{23} \frac{T_s^2}{2} \\ f_{21} T_s + f_{22} f_{21} \frac{T_s^2}{2} & 1 + f_{22} T_s + (f_{21} + f_{22}^2) \frac{T_s^2}{2} & f_{23} T_s + f_{22} f_{23} \frac{T_s^2}{2} \\ 0 & 0 & 1 \end{bmatrix}$$

# Adding Extra Term to Fundamental Matrix Does Not Remove Hangoff Error

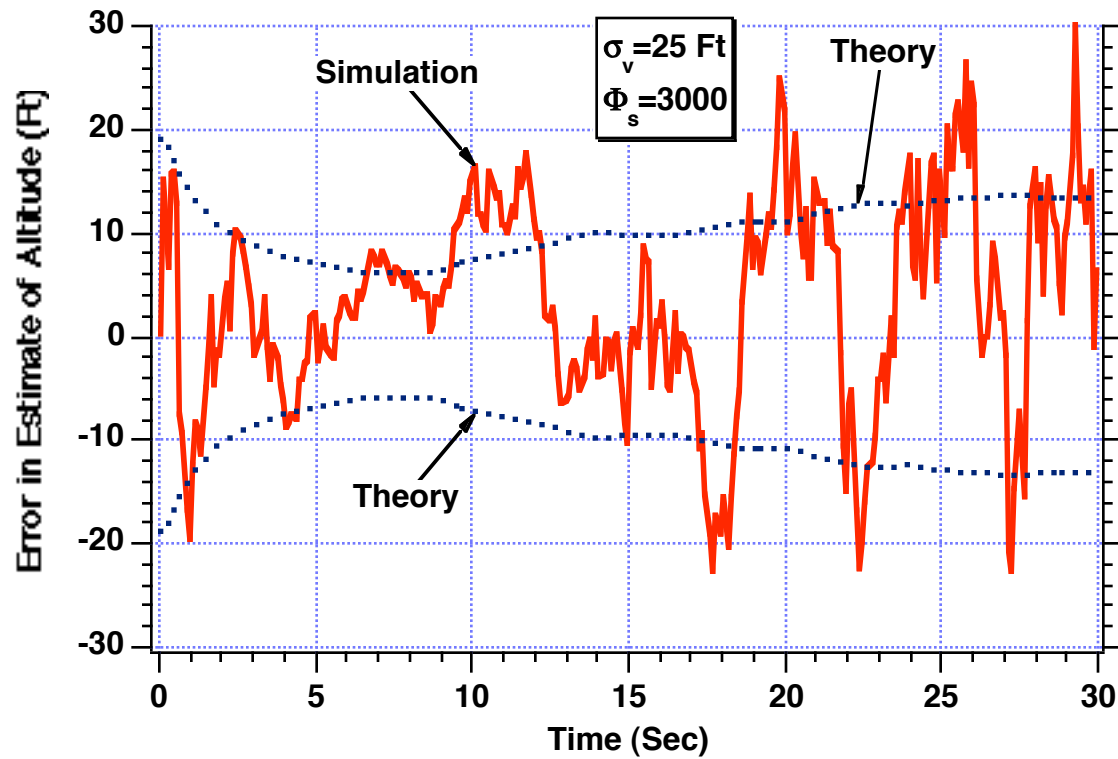


# Making Integration Interval Ten Times Smaller in PROJECT Subroutine Does Not Remove Hangoff Error in Velocity Estimate

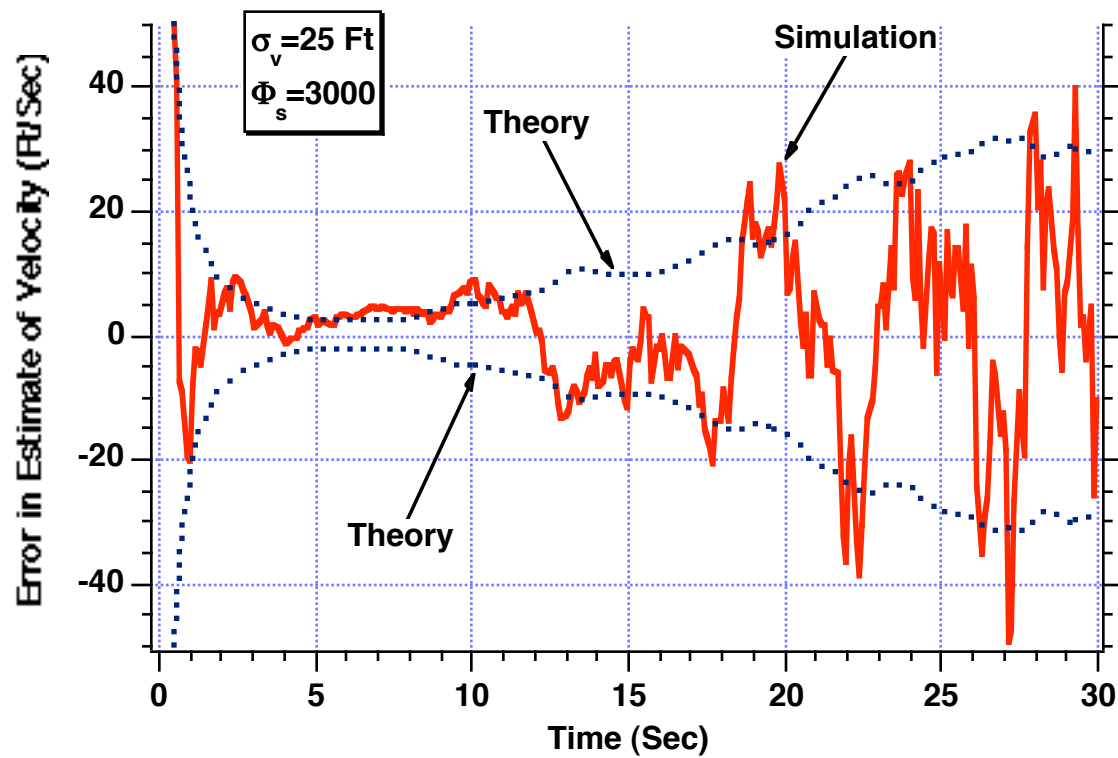




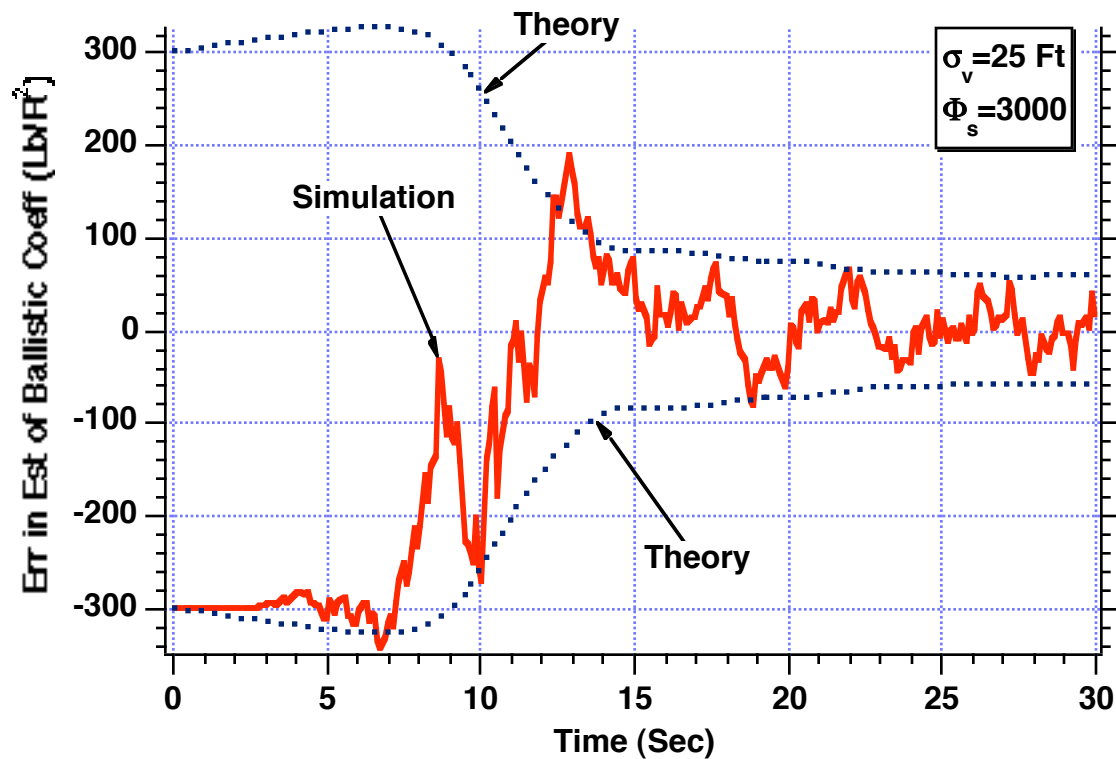
# Adding Process Noise Increases Errors in Estimate of Altitude



# Adding Process Noise Removes Hangoff Error at Expense of Increasing Errors in Estimate of Velocity



# Adding Process Noise Removes Hangoff Error at Expense of Increasing Errors in Estimate of Ballistic Coefficient



# **Designing Extended Kalman Filter With Inverse Ballistic Coefficient as State**

# Choosing New States

Recall our model of real world

$$\ddot{x} = \frac{.0034ge^{-x/22000}\dot{x}^2}{2\beta} - g = \left(\frac{1}{\beta}\right) \frac{.0034ge^{-x/22000}\dot{x}^2}{2} - g$$

Alternate states

$$\mathbf{x} = \begin{bmatrix} x \\ \dot{x} \\ 1/\beta \end{bmatrix}$$

Ballistic coefficient is still constant but for safety

$$\dot{(1/\beta)} = u_s$$

Linearized equations in state space form

$$\begin{bmatrix} \Delta\dot{x} \\ \Delta\ddot{x} \\ \Delta\dot{(1/\beta)} \end{bmatrix} = \begin{bmatrix} \frac{\partial\dot{x}}{\partial x} & \frac{\partial\dot{x}}{\partial\dot{x}} & \frac{\partial\dot{x}}{\partial(1/\beta)} \\ \frac{\partial\ddot{x}}{\partial x} & \frac{\partial\ddot{x}}{\partial\dot{x}} & \frac{\partial\ddot{x}}{\partial(1/\beta)} \\ \frac{\partial\dot{(1/\beta)}}{\partial x} & \frac{\partial\dot{(1/\beta)}}{\partial\dot{x}} & \frac{\partial\dot{(1/\beta)}}{\partial(1/\beta)} \end{bmatrix} \begin{bmatrix} \Delta x \\ \Delta\dot{x} \\ \Delta(1/\beta) \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ u_s \end{bmatrix}$$

# Obtaining Systems Dynamics Matrix-1

From previous slide

$$\mathbf{F} = \begin{bmatrix} \frac{\partial \dot{x}}{\partial x} & \frac{\partial \dot{x}}{\partial \dot{x}} & \frac{\partial \dot{x}}{\partial (1/\beta)} \\ \frac{\partial \ddot{x}}{\partial x} & \frac{\partial \ddot{x}}{\partial \dot{x}} & \frac{\partial \ddot{x}}{\partial (1/\beta)} \\ \frac{\partial (1/\beta)}{\partial x} & \frac{\partial (1/\beta)}{\partial \dot{x}} & \frac{\partial (1/\beta)}{\partial (1/\beta)} \end{bmatrix}_{\mathbf{x}=\hat{\mathbf{x}}}$$

First row

$$\dot{x} = \dot{x} \longrightarrow \frac{\partial \dot{x}}{\partial x} = 0 \quad \frac{\partial \dot{x}}{\partial \dot{x}} = 1 \quad \frac{\partial \dot{x}}{\partial (1/\beta)} = 0$$

Second row

$$\ddot{x} = \left(\frac{1}{\beta}\right) \frac{.0034g e^{-x/22000} \dot{x}^2}{2} - g$$

$$\frac{\partial \ddot{x}}{\partial x} = \frac{-.0034 e^{-x/22000} \dot{x}^2 g}{2\beta(22000)} = \frac{-\rho g \dot{x}^2}{44000\beta} = \left(\frac{1}{\beta}\right) \left(\frac{-\rho g \dot{x}^2}{44000}\right)$$

$$\frac{\partial \ddot{x}}{\partial \dot{x}} = \frac{2 * .0034 e^{-x/22000} \dot{x} g}{2\beta} = \frac{\rho g \dot{x}}{\beta} = \left(\frac{1}{\beta}\right) \rho g \dot{x}$$

$$\frac{\partial \ddot{x}}{\partial (1/\beta)} = \frac{.0034 e^{-x/22000} \dot{x}^2 g}{2} = \frac{\rho g \dot{x}^2}{2}$$

## Obtaining Systems Dynamics Matrix-2

Third row

$$\dot{(1/\beta)} = u_s \longrightarrow \frac{\partial \dot{(1/\beta)}}{\partial x} = 0 \quad \frac{\partial \dot{(1/\beta)}}{\partial \dot{x}} = 0 \quad \frac{\partial \dot{(1/\beta)}}{\partial (1/\beta)} = 0$$

Substitution yields

$$\mathbf{F}(t) = \begin{bmatrix} 0 & 1 & 0 \\ f_{21} & f_{22} & f_{23} \\ 0 & 0 & 0 \end{bmatrix}$$

Where

$$f_{21} = \frac{-\hat{\rho} \hat{g} \hat{x}^2}{44000} (1/\beta)$$

$$f_{22} = \hat{\rho} \hat{x} g (1/\beta)$$

$$f_{23} = \frac{-\hat{\rho} \hat{g} \hat{x}^2}{2}$$

# Fundamental Matrix

Since

$$\mathbf{F}(t) = \begin{bmatrix} 0 & 1 & 0 \\ f_{21} & f_{22} & f_{23} \\ 0 & 0 & 0 \end{bmatrix}$$

Two term Taylor series expansion yields

$$\Phi(t) \approx \mathbf{I} + \mathbf{F}t = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} + \begin{bmatrix} 0 & 1 & 0 \\ f_{21} & f_{22} & f_{23} \\ 0 & 0 & 0 \end{bmatrix} t = \begin{bmatrix} 1 & t & 0 \\ f_{21}t & 1+f_{22}t & f_{23}t \\ 0 & 0 & 1 \end{bmatrix}$$

$$\Phi(t) \approx \begin{bmatrix} 1 & t & 0 \\ f_{21}t & 1+f_{22}t & f_{23}t \\ 0 & 0 & 1 \end{bmatrix}$$

Or in discrete form

$$\Phi_k \approx \begin{bmatrix} 1 & T_s & 0 \\ f_{21}T_s & 1+f_{22}T_s & f_{23}T_s \\ 0 & 0 & 1 \end{bmatrix}$$



# True BASIC Simulation of Alternate Filter-1

```
OPTION NOLET
REM UNSAVE "DATFIL"
REM UNSAVE "COVFIL"
OPEN #1:NAME "DATFIL",ACCESS OUTPUT,CREATE NEW, ORGANIZATION TEXT
OPEN #2:NAME "COVFIL",ACCESS OUTPUT,CREATE NEW, ORGANIZATION TEXT
SET #1: MARGIN 1000
SET #2: MARGIN 1000
DIM PHI(3,3),P(3,3),M(3,3),PHIP(3,3),PHIPPHIT(3,3),GAIN(3,1)
DIM Q(3,3),HMAT(1,3),HM(1,3),MHT(3,1)
DIM PHIT(3,3)
DIM HMHT(1,1),HT(3,1),KH(3,3),IDNP(3,3),IKH(3,3)
ITERM=1
G=32.2
SIGNOISE=25.
X=200000.
XD=-6000.
BETA=500.
XH=200025.
XDH=-6150.
BETAH=800.
BETAINV=1./BETA
BETAINVH=1./BETAH
ORDER=3
TS=.1
TF=30.
PHIS=0.
T=0.
S=0.
H=.001
HP=.001
MAT PHI=ZER(ORDER,ORDER)
MAT P=ZER(ORDER,ORDER)
MAT IDNP=IDN(ORDER,ORDER)
MAT Q=ZER(ORDER,ORDER)
P(1,1)=SIGNOISE*SIGNOISE
P(2,2)=20000.
P(3,3)=(BETAINV-BETAINVH)^2
MAT HMAT=ZER(1,ORDER)
MAT HT=ZER(ORDER,1)
HMAT(1,1)=1.
HT(1,1)=1.
```

Initial actual and estimated states

Initial covariance matrix

Measurement matrix and transpose

# True BASIC Simulation of Alternate Filter-2

```

DO WHILE T<=TF
  XOLD=X
  XDOLD=XD
  XDD=.0034*32.2*XD*XD*EXP(-X/22000.)/(2.*BETA)-32.2
  X=X+H*XD
  XD=XD+H*XDD
  T=T+H
  XDD=.0034*32.2*XD*XD*EXP(-X/22000.)/(2.*BETA)-32.2
  X=.5*(XOLD+X+H*XD)
  XD=.5*(XDOLD+XD+H*XDD)
  S=S+H
  IF S>=(TS-.00001) THEN
    S=0.
    RHOH=.0034*EXP(-XH/22000.)
    F21=G*RHOH*XDH*XDH*BETAINVH/44000.
    F22=RHOH*G*XDH*BETAINVH
    F23=.5*RHOH*XDH*XDH*G
    PHI(1,1)=1.
    PHI(1,2)=TS
    PHI(2,1)=F21*TS
    PHI(2,2)=1.+F22*TS
    PHI(2,3)=F23*TS
    PHI(3,3)=1.
    Q(2,2)=F23*F23*PHIS*TS*TS*TS/3.
    Q(2,3)=F23*PHIS*TS*TS/2.
    Q(3,2)=Q(2,3)
    Q(3,3)=PHIS*TS
    MAT PHIT=TRN(PHI)
    MAT PHIP=PHI*P
    MAT PHIPPHIT=PHIP*PHIT
    MAT M=PHIPPHIT+Q
    MAT HM=HMAT*M
    MAT HMHT=HM*HT
    HMMHTR=HMHT(1,1)+SIGNOISE*SIGNOISE
    HMMHTRINV=1./HMMHTR
    MAT MHT=M*HT
    MAT GAIN=HMMHTRINV*MHT
    MAT KH=GAIN*HMAT
    MAT IKH=IDNP-KH
    MAT P=IKH*M
  
```

**Second-order Runge-Kutta integration on nonlinear differential equation**

**Non zero elements of systems dynamics matrix**

**Two term approximation to fundamental matrix**

**Non zero elements of process noise matrix**

**Riccati equations**

# True BASIC Simulation of Alternate Filter-3

```

CALL GAUSS(XNOISE,SIGNOISE)
BETAH=1./BETAINVH
CALL PROJECT(T,TS,XH,XDH,BETAH,XB,XDB,XDDB,HP)
RES=X+XNOISE-XB
XH=XB+GAIN(1,1)*RES
XDH=XDB+GAIN(2,1)*RES
BETAINVH=BETAINVH+GAIN(3,1)*RES
ERRX=X-XH
SP11=SQR(P(1,1))
ERRXD=XD-XDH
SP22=SQR(P(2,2))
ERRBETAINV=1./BETA-BETAINVH
SP33=SQR(P(3,3))
BETAH=1./BETAINVH
PRINT T,X,XH,XD,XDH,BETA,BETAH
PRINT T,X,XH,XD,XDH,BETA,BETAH
PRINT #1:T,X,XH,XD,XDH,BETA,BETAH
PRINT #2:T,ERRX,SP11,-SP11,ERRXD,SP22,-SP22,ERRBETAINV,SP33,-SP33

```

**Project states forward**

**Extended Kalman filter**

END IF

```

LOOP
CLOSE #1
CLOSE #2
END

```

```

SUB PROJECT(TP,TS,XP,XDP,BETAP,XH,XDH,XDDH,HP)
T=0.
X=XP
XD=XDP
BETA=BETAP
H=HP
DO WHILE T<=(TS-.0001)
    XDD=.0034*32.2*XD*XD*EXP(-X/22000.)/(2.*BETA)-32.2
    XD=XD+H*XDD
    X=X+H*XD
    T=T+H

```

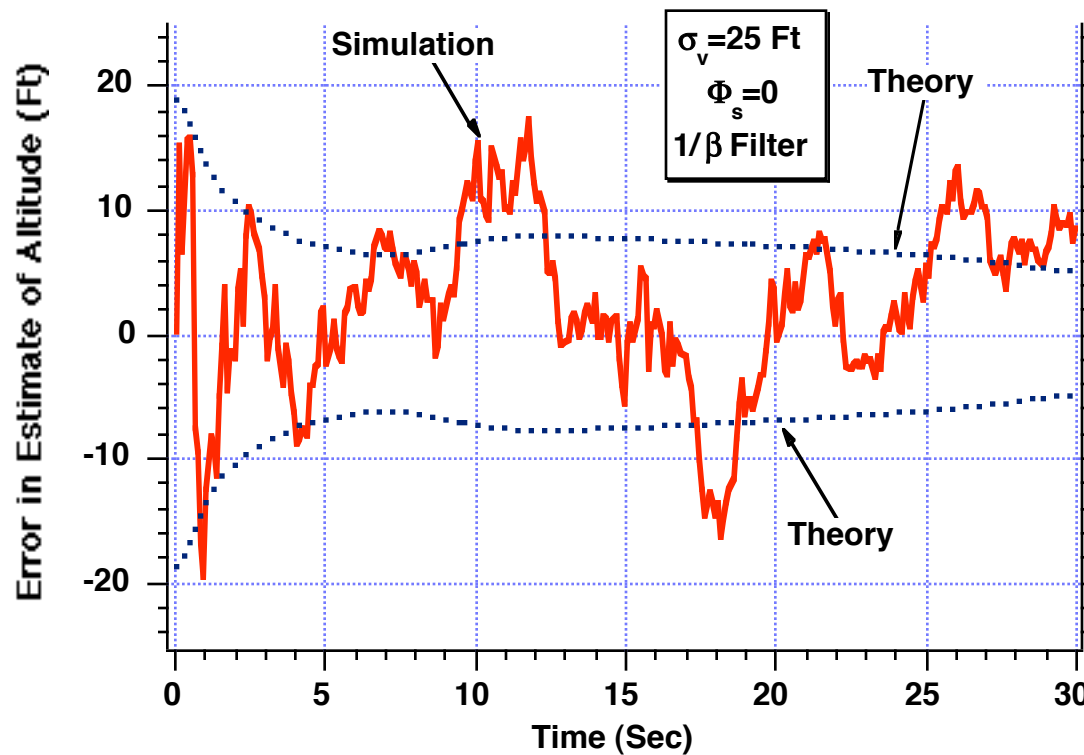
```

LOOP
XH=X
XDH=XD
XDDH=XDD
END SUB

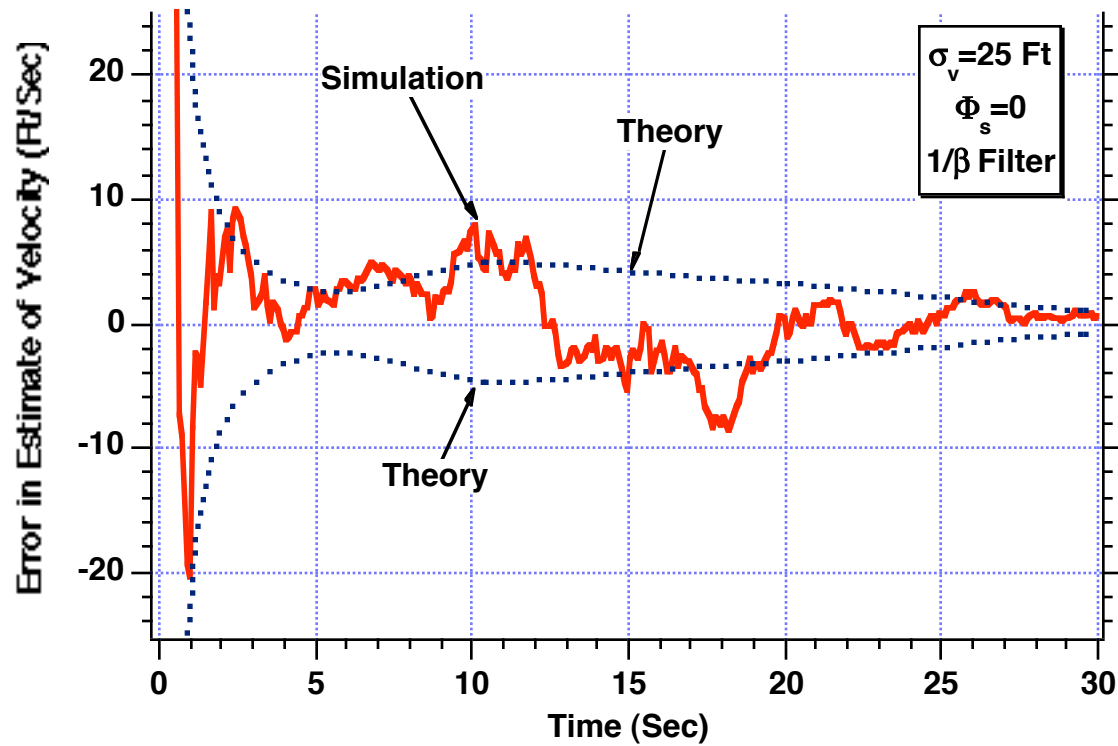
```

**Integrating nonlinear  
differential equation  
forward one sampling  
Interval with Euler  
integration**

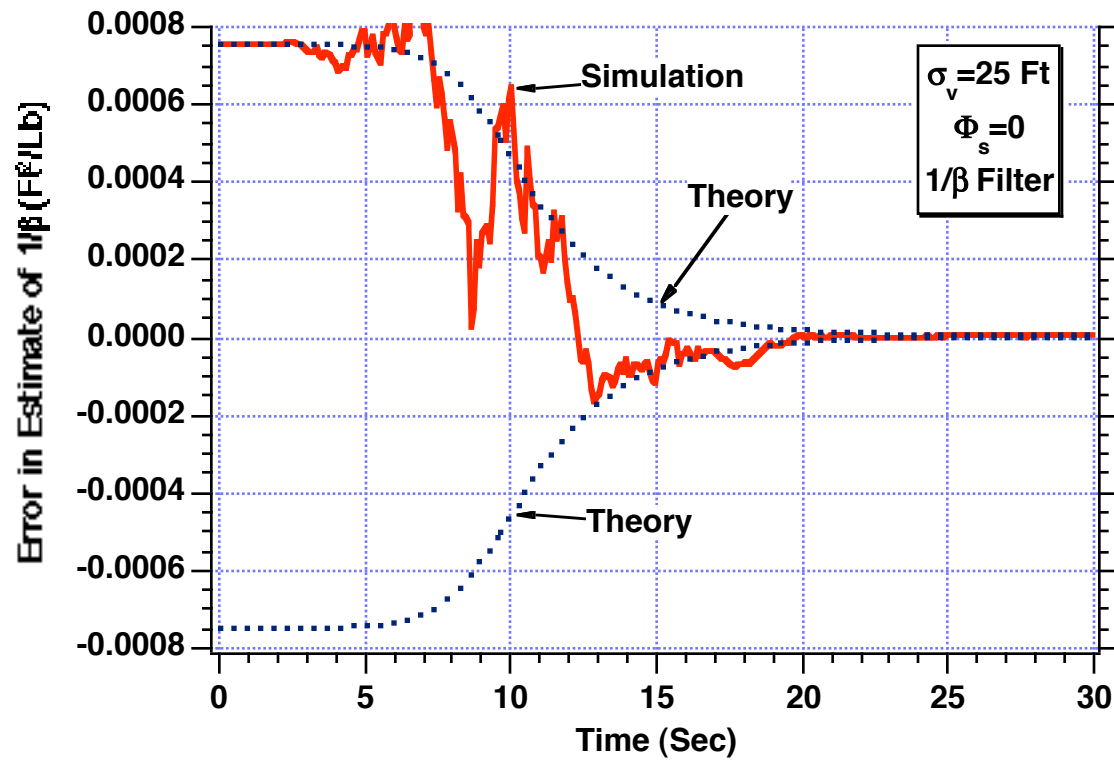
## Error in the Estimate of Altitude is Approximately the Same for Both Extended Kalman Filters



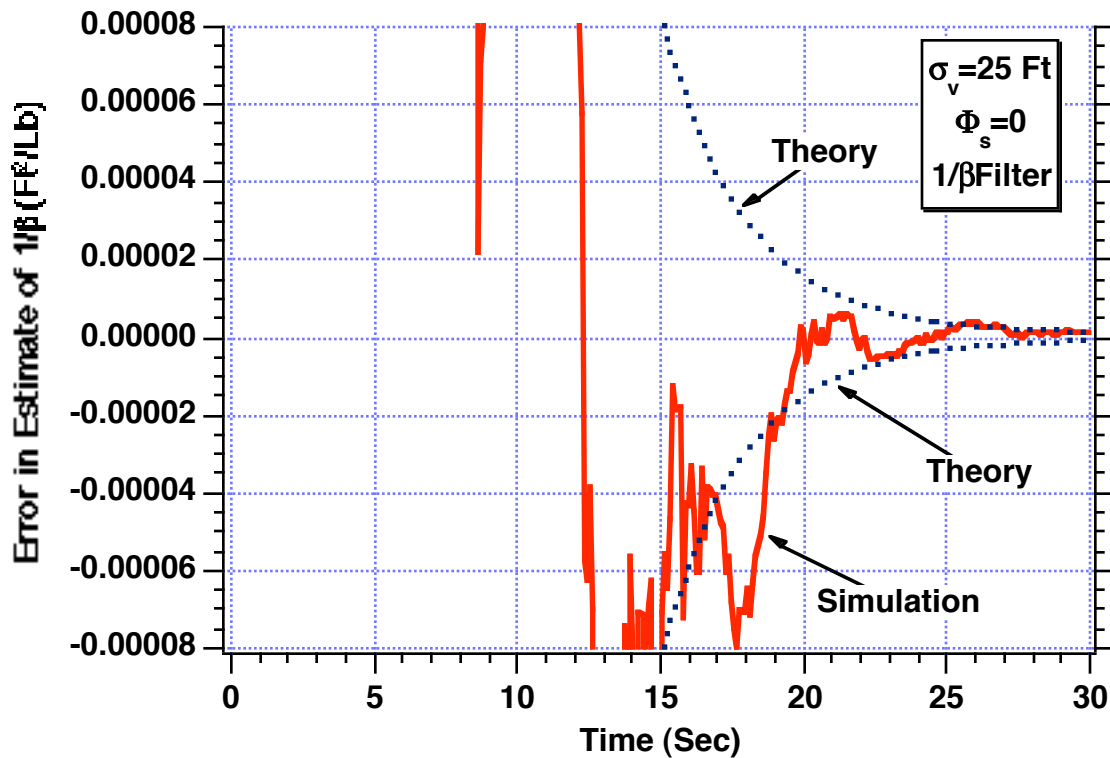
## Hangoff Error has Been Eliminated With New Extended Kalman Filter



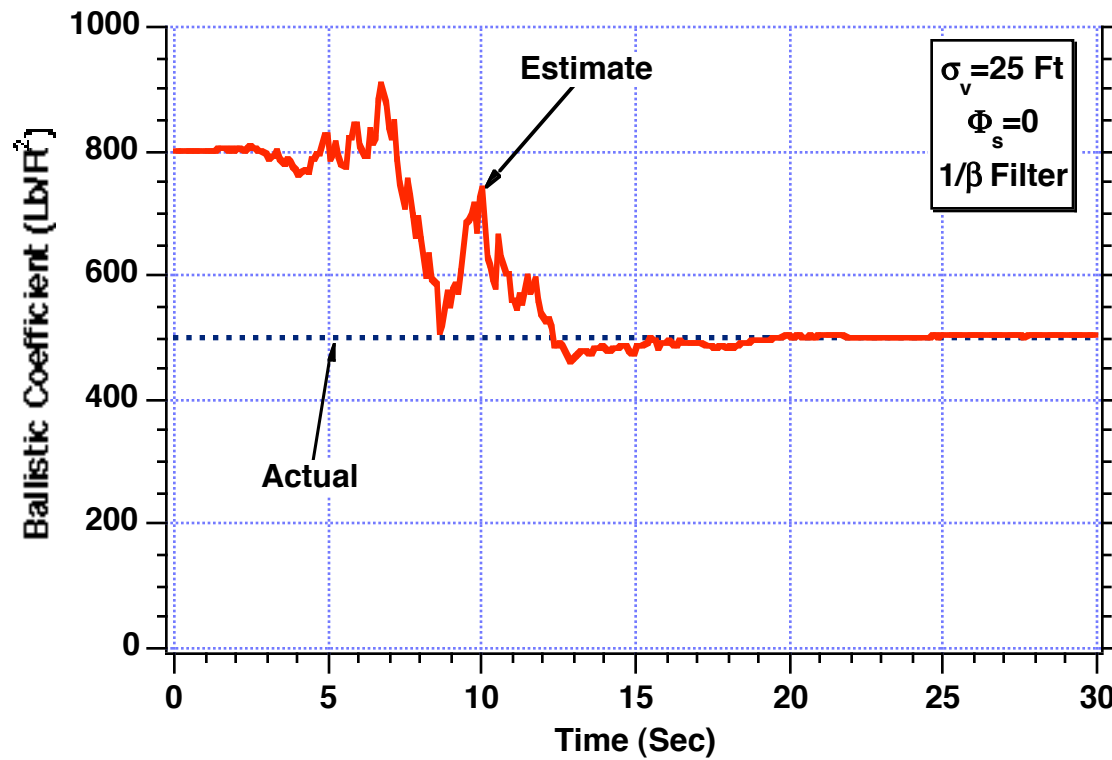
## It Still Takes Approximately Ten Seconds to Reduce Error in Estimate of Inverse Ballistic Coefficient



## Expanding Scales Shows That Hangoff Error Has Been Eliminated With New Extended Kalman Filter



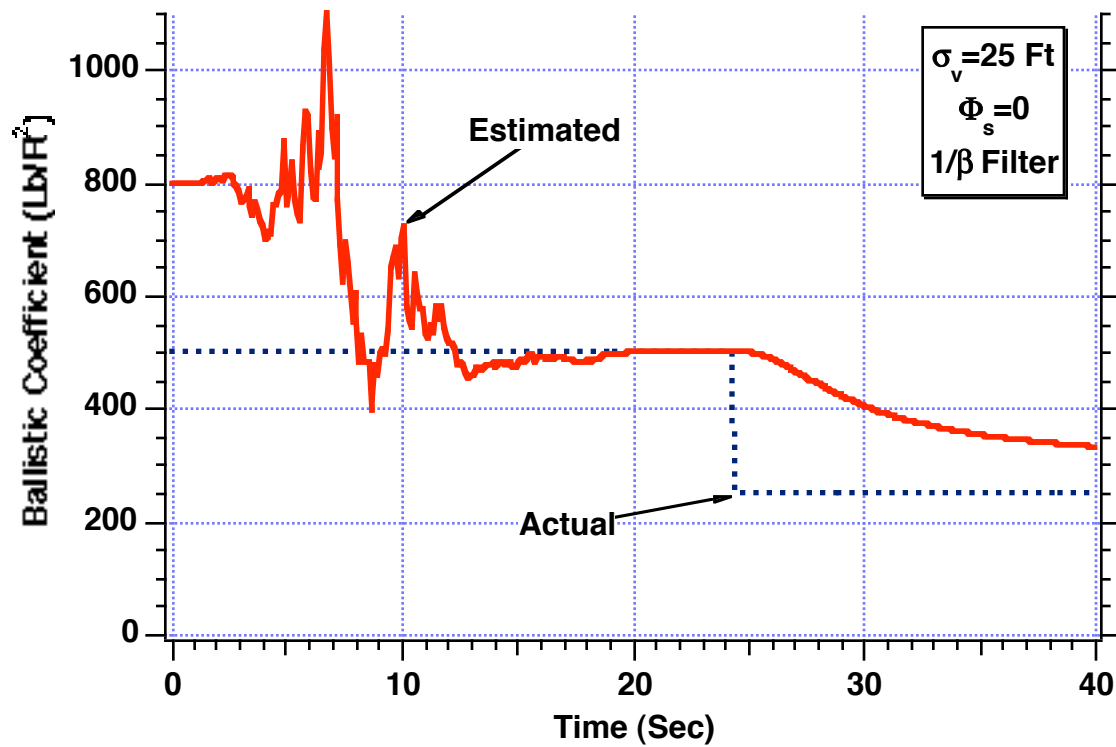
# It Takes Ten Seconds to Get Accurate Estimates of Ballistic Coefficient



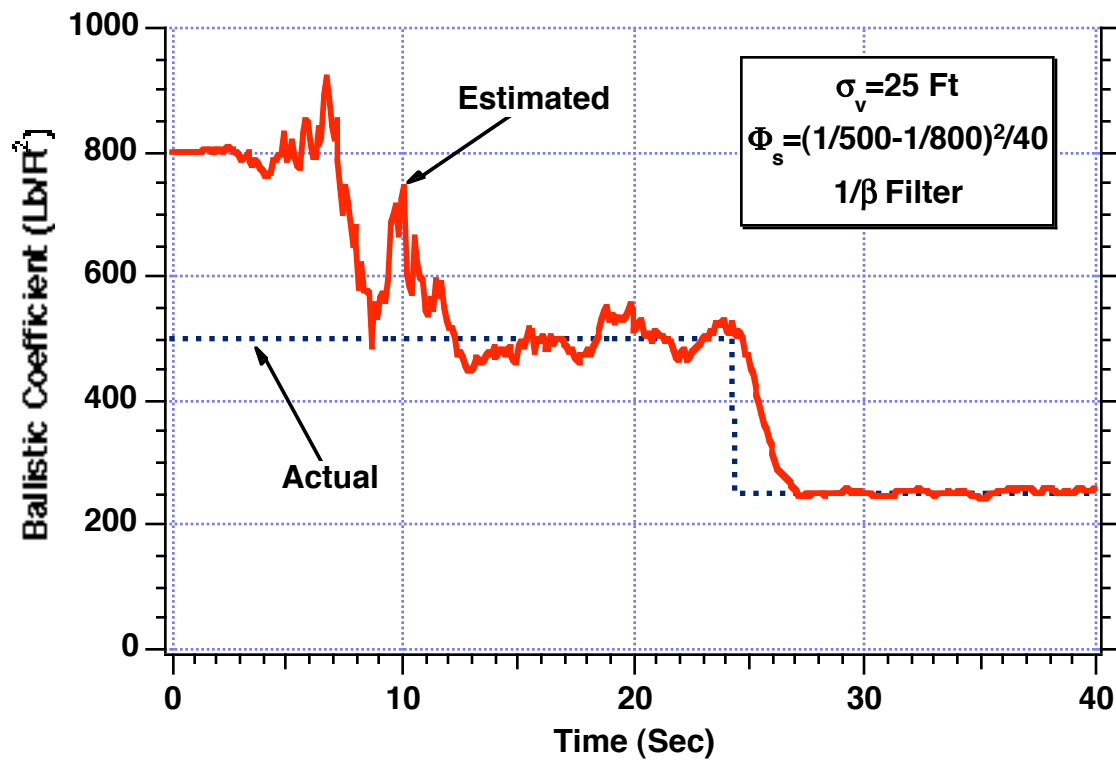


# Why Process Noise is Required

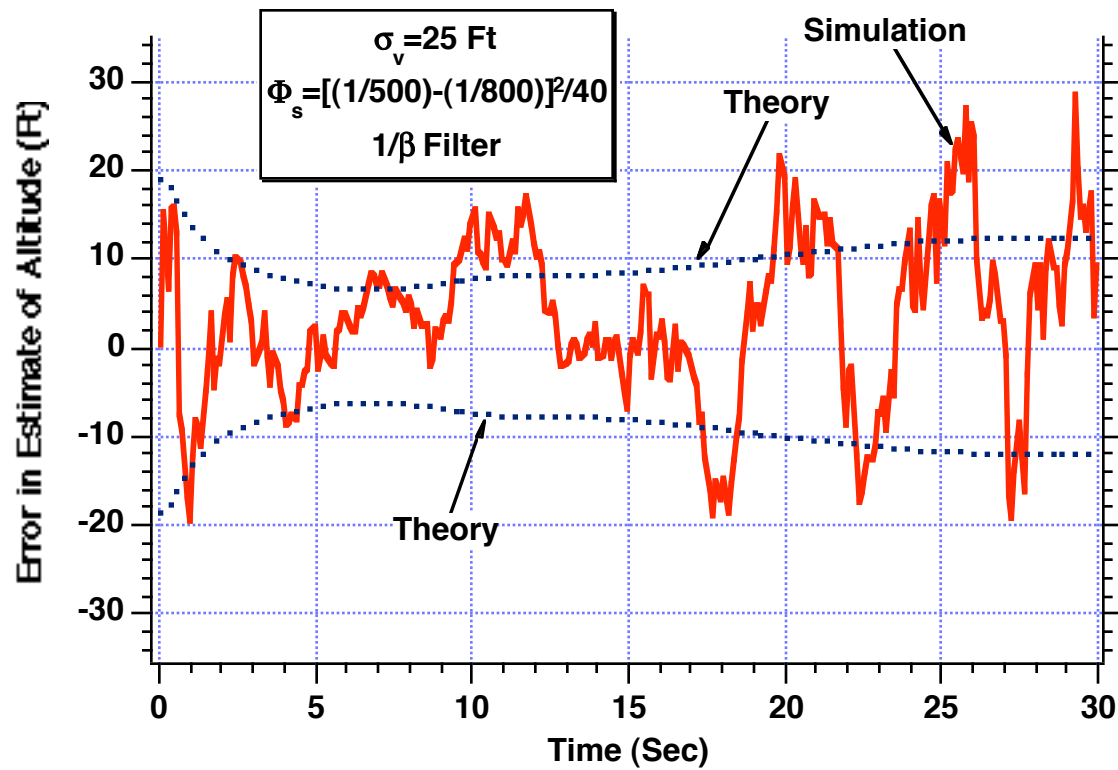
## Filter Can Not Track Changes in Ballistic Coefficient if There is no Process Noise



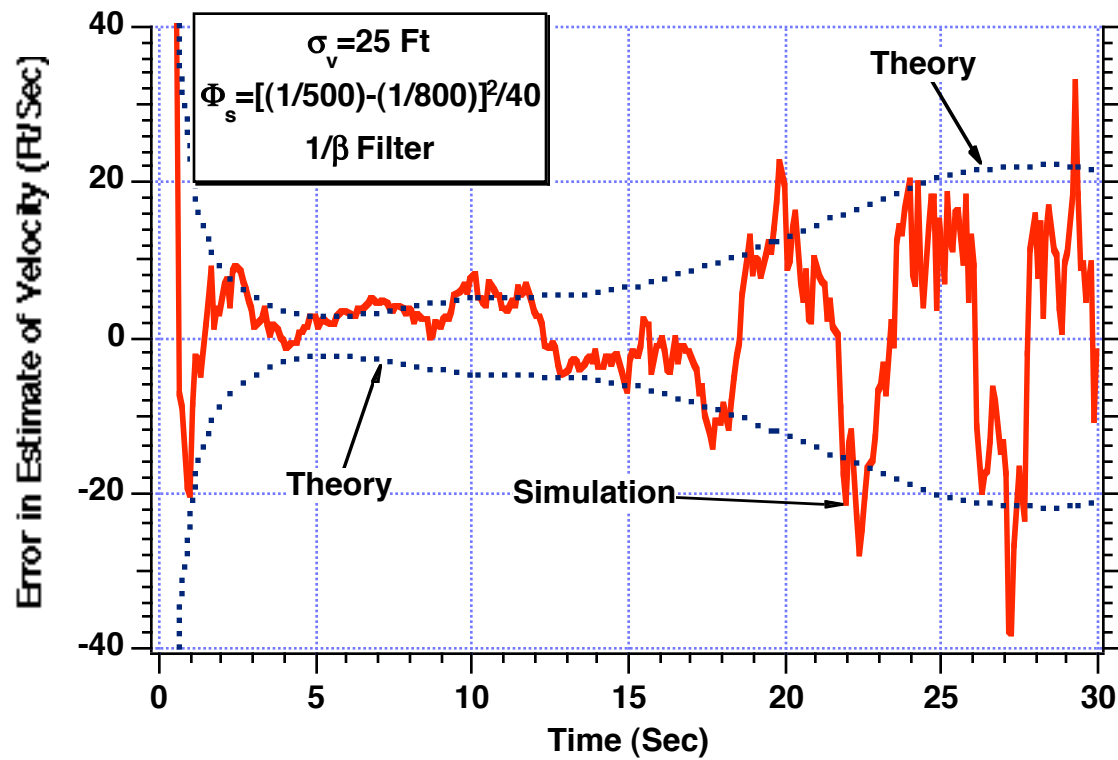
## Adding Process Noise Enables Filter to Track Changes in the Ballistic Coefficient



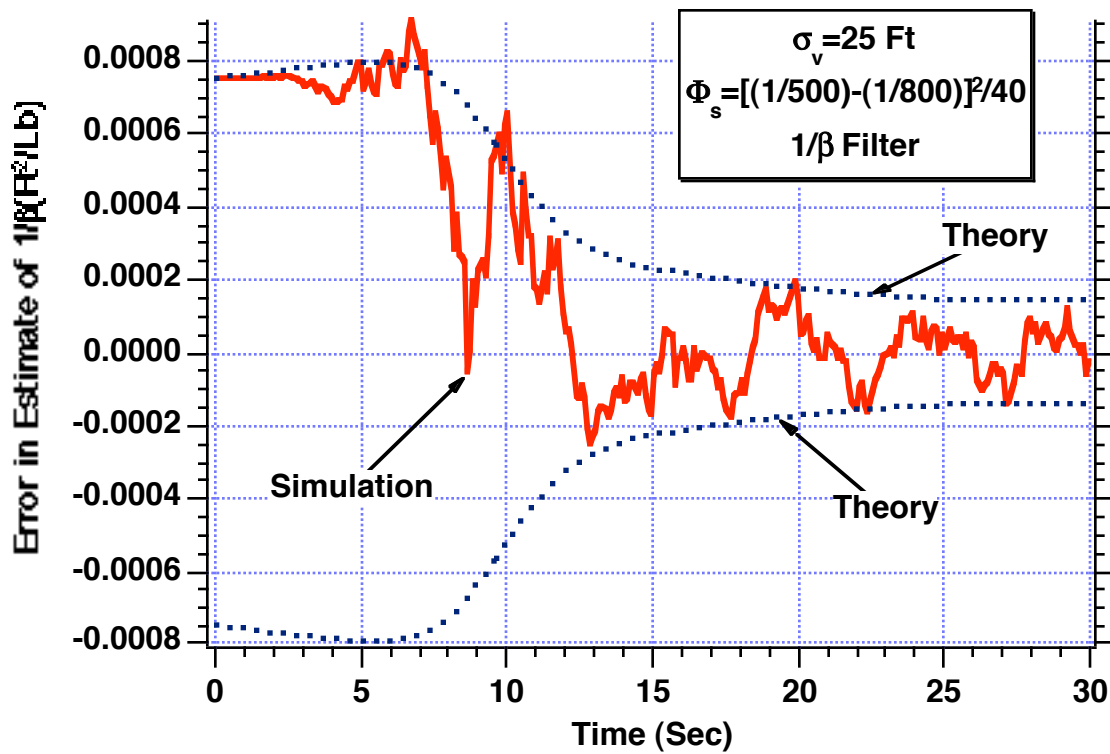
## Nominal Errors in Estimate of Altitude Deteriorate Slightly When Process Noise is Added



## Nominal Errors in Estimate of Velocity Deteriorate Slightly When Process Noise is Added



# Nominal Errors in Estimate of Ballistic Coefficient Deteriorate Slightly When Process Noise is Added



# **Can We Use Linear Polynomial Kalman Filter Rather Than Extended Kalman Filter?**

# Reviewing Equations For Second-Order Polynomial Kalman Filter-1

Since acceleration of object varies model of real world is

$$\ddot{x} = u_s$$

Or in state space form

$$\begin{bmatrix} \dot{x} \\ \ddot{x} \\ \ddot{x} \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ \dot{x} \\ \ddot{x} \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ u_s \end{bmatrix}$$

Continuous process noise matrix

$$\mathbf{Q} = E \left[ \begin{bmatrix} 0 & 0 & u_s \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ u_s \end{bmatrix} \right] = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & \Phi_s \end{bmatrix}$$

Systems dynamics matrix

$$\mathbf{F} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}$$



# Reviewing Equations For Second-Order Polynomial Kalman Filter -2

**Measurement equation**

$$x^* = [1 \ 0 \ 0] \begin{bmatrix} x \\ \dot{x} \\ \ddot{x} \end{bmatrix} + v$$

**Measurement matrix**

$$\mathbf{H} = [1 \ 0 \ 0]$$

**Measurement noise matrix is scalar**

$$\mathbf{R}_k = \sigma_n^2$$

**We have seen previously that fundamental matrix is**

$$\Phi_k = \begin{bmatrix} 1 & T_s & .5T_s^2 \\ 0 & 1 & T_s \\ 0 & 0 & 1 \end{bmatrix}$$

**We have already shown discrete process noise matrix to be**

$$\mathbf{Q}_k = \Phi_s \begin{bmatrix} \frac{T_s^5}{20} & \frac{T_s^4}{8} & \frac{T_s^3}{6} \\ \frac{T_s^4}{8} & \frac{T_s^3}{3} & \frac{T_s^2}{2} \\ \frac{T_s^3}{6} & \frac{T_s^2}{2} & T_s \end{bmatrix}$$

# Solving For Ballistic Coefficient

Recall acceleration of object given by

$$\ddot{x} = \frac{g\rho\dot{x}^2}{2\beta} - g$$

Solving for ballistic coefficient yields

$$\beta = \frac{g\rho\dot{x}^2}{2(\ddot{x} + g)}$$

Estimated ballistic coefficient obtained from filter outputs

$$\hat{\beta} = \frac{g\rho\hat{\dot{x}}^2}{2(\hat{\ddot{x}} + g)}$$

Where

$$\hat{\rho} = .0034e^{-\hat{x}/22000}$$

# MATLAB Three-State Linear Polynomial Kalman Filter For Tracking Falling Object-1

```

ITERM=1;
G=32.2;
SIGNOISE=25.;
RMAT=SIGNOISE^2;
X=200000.;
XD=-6000.;
BETA=500.;
XH=200025.;
XDH=-6150.;
XDDH=0.;
XNT=322.;
ORDER=3;
TS=1;
TF=30.;
PHIS=XNT*XNT/TF;
T=0.;
S=0.;
H=.001;
HP=.001;
TS2=TS*TS;
TS3=TS2*TS;
TS4=TS3*TS;
TS5=TS4*TS;
PHI=[1 TS .5*TS*TS;0 1 TS; 0 0 1];
P=[SIGNOISE*SIGNOISE 0 0;0 20000 0;0 0 0];
IDNP=eye(ORDER);
Q=zeros(ORDER,ORDER);
PHIT=PHI';
Q(1,1)=TS5*PHIS/20.;
Q(1,2)=TS4*PHIS/8.;
Q(1,3)=PHIS*TS3/6.;
Q(2,1)=Q(1,2);
Q(2,2)=PHIS*TS3/3.;
Q(2,3)=.5*TS2*PHIS;
Q(3,1)=Q(1,3);
Q(3,2)=Q(2,3);
Q(3,3)=PHIS*TS;
HMAT=[1 0 0];
HT=HMAT';
count=0;

```

Initial actual and estimated states

Initial covariance matrix

Discrete process noise matrix

Measurement matrix and transpose

# MATLAB Three-State Linear Polynomial Kalman Filter For Tracking Falling Object-2

while T<=TF

```
XOLD=X;
XDOLD=XD;
XDD=.0034*32.2*XD*XD*exp(-X/22000.)/(2.*BETA)-32.2;
X=X+H*XD;
XD=XD+H*XDD;
T=T+H;
XDD=.0034*32.2*XD*XD*exp(-X/22000.)/(2.*BETA)-32.2;
X=.5*(XOLD+X+H*XD);
XD=.5*(XDOLD+XD+H*XDD);
S=S+H;
if S>=(TS-.00001)
```

**Second-order Runge-Kutta integration on nonlinear differential equation**

```
S=0.;
PHIP=PHI*P;
PHIPPHIT=PHIP*PHIT;
M=PHIPPHIT+Q;
HM=HMAT*M;
HMHT=HM*HT;
HMHTR=HMHT+RMAT;
HMHTRINV=inv(HMHTR);
MHT=M*HT;
GAIN=HMHTRINV*MHT;
KH=GAIN*HMAT;
IKH=IDNP-KH;
P=IKH*M;
```

**Riccati equations**

```
XNOISE=SIGNOISE*randn;
RES=X+XNOISE-XH-TS*XDH-.5*TS*TS*XDDH;
XH=XH+TS*XDH+.5*TS*TS*XDDH+GAIN(1,1)*RES;
XDH=XDH+TS*XDDH+GAIN(2,1)*RES;
XDDH=XDDH+GAIN(3,1)*RES;
RHOH=.0034*exp(-XH/22000.);
BETAH=16.1*RHOH*XDH*XDH/(XDDH+32.2);
ERRX=X-XH;
SP11=sqrt(P(1,1));
ERRXD=XD-XDH;
SP22=sqrt(P(2,2));
ERRXDD=XDD-XDDH;
SP33=sqrt(P(3,3));
SP11P=SP11;
SP22P=SP22;
SP33P=SP33;
```

**Filter**

**Estimate ballistic coefficient**

# MATLAB Three-State Linear Polynomial Kalman Filter For Tracking Falling Object-3

```
count=count+1;
ArrayT(count)=T;
ArrayX(count)=X;
ArrayXH(count)=XH;
ArrayXD(count)=XD;
ArrayXDH(count)=XDH;
ArrayXDD(count)=XDD;
ArrayXDDH(count)=XDDH;
ArrayERRX(count)=ERRX;
ArraySP11(count)=SP11;
ArraySP11P(count)=SP11P;
ArrayERRXD(count)=ERRXD;
ArraySP22(count)=SP22;
ArraySP22P(count)=SP22P;
ArrayERRXDD(count)=ERRXDD;
ArraySP33(count)=SP33;
ArraySP33P(count)=SP33P;
end
```

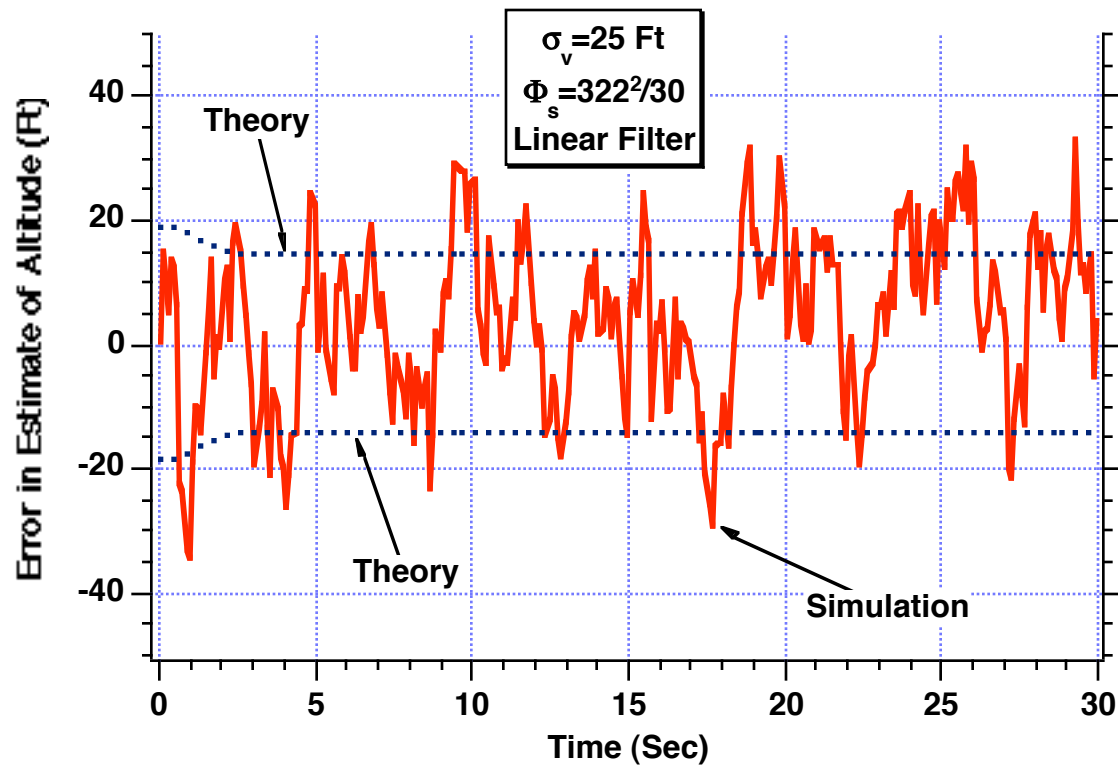
**Save as arrays for plotting and writing to files**

```
end
figure
plot(ArrayT,ArrayERRX,ArrayT,ArraySP11,ArrayT,ArraySP11P),grid
xlabel('Time (Sec)')
ylabel('Error in Estimate of Altitude (Ft)')
axis([0 30 -50 50])
figure
plot(ArrayT,ArrayERRXD,ArrayT,ArraySP22,ArrayT,ArraySP22P),grid
xlabel('Time (Sec)')
ylabel('Error in Estimate of Velocity (Ft/Sec)')
axis([0 30 -150 150])
figure
plot(ArrayT,ArrayERRXDD,ArrayT,ArraySP33,ArrayT,ArraySP33P),grid
xlabel('Time (Sec)')
ylabel('Error in Estimate of Acceleration (Ft/Sec^2)')
axis([0 30 -200 200])
clc
output=[ArrayT',ArrayX',ArrayXH',ArrayXD',ArrayXDH',ArrayXDD',ArrayXDDH'];
save datfil output -ascii
output=[ArrayT',ArrayERRX',ArraySP11',ArraySP11P',ArrayERRXD',ArraySP22',...
ArraySP22P',ArrayERRXDD',ArraySP33',ArraySP33P'];
save covfil output -ascii
disp 'simulation finished'
```

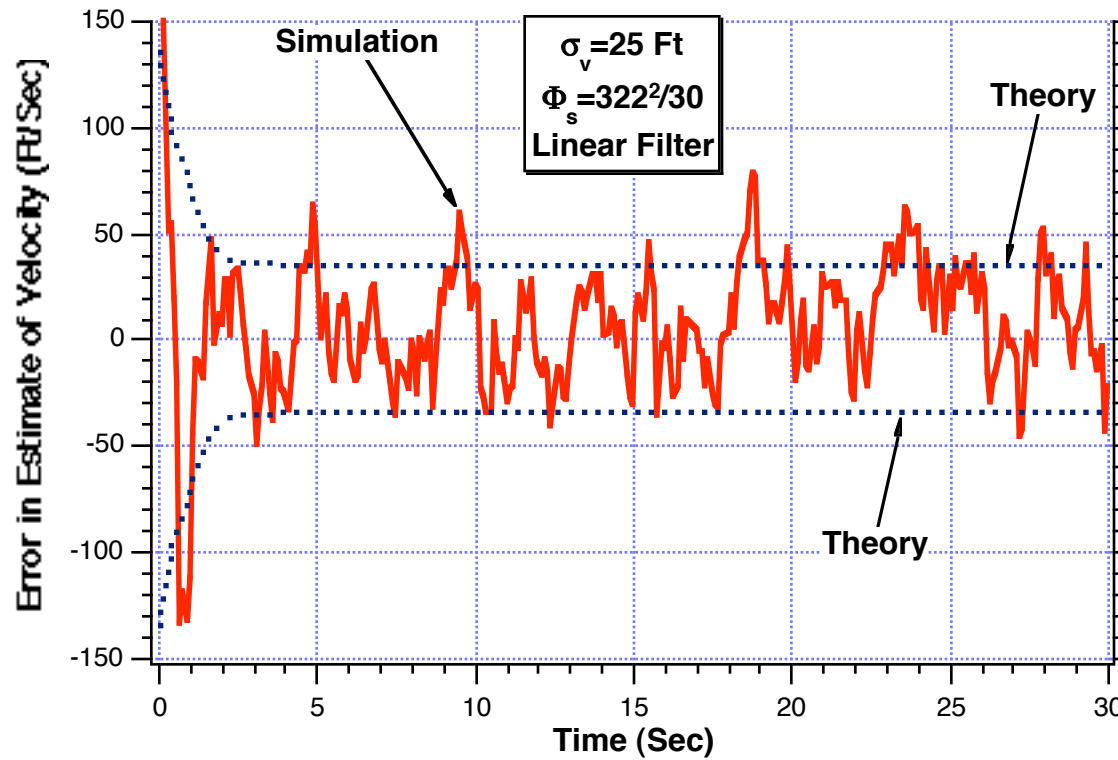
**Plot some data**

**Write data to files**

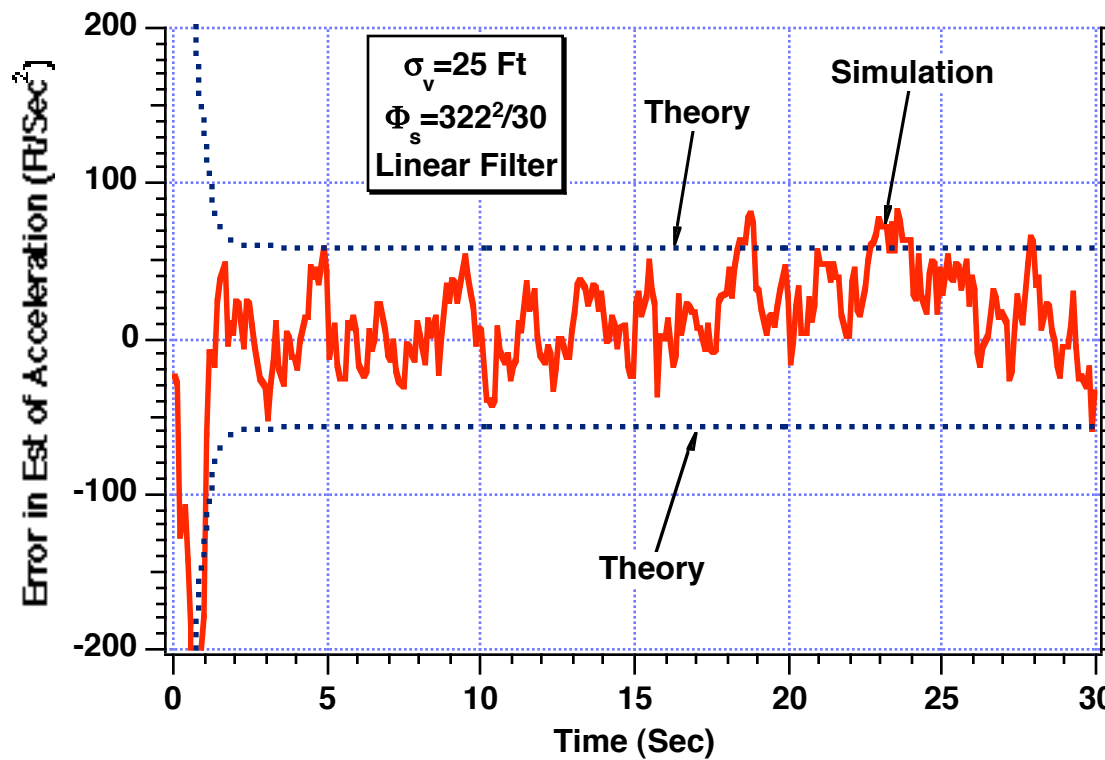
# Altitude Estimates are Slightly Worse With Linear Filter



# Velocity Estimates are Slightly Worse With Linear Filter

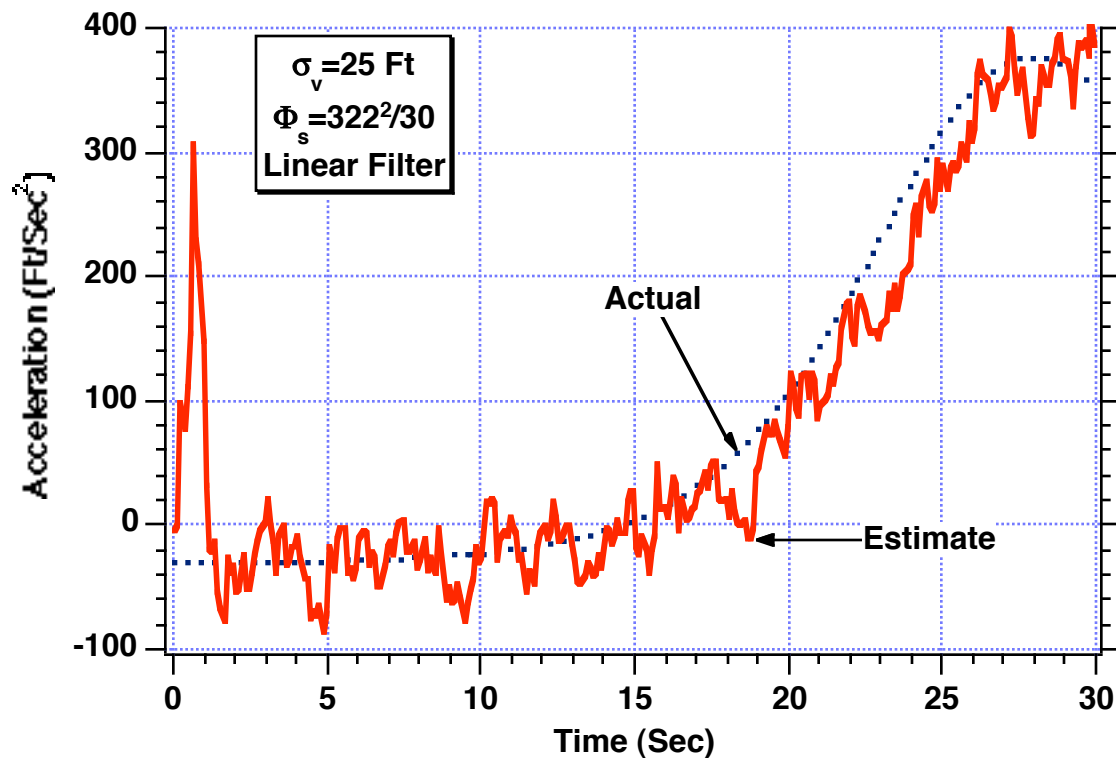


## Second-Order Linear Polynomial Kalman Filter is Able to Track Object's Acceleration

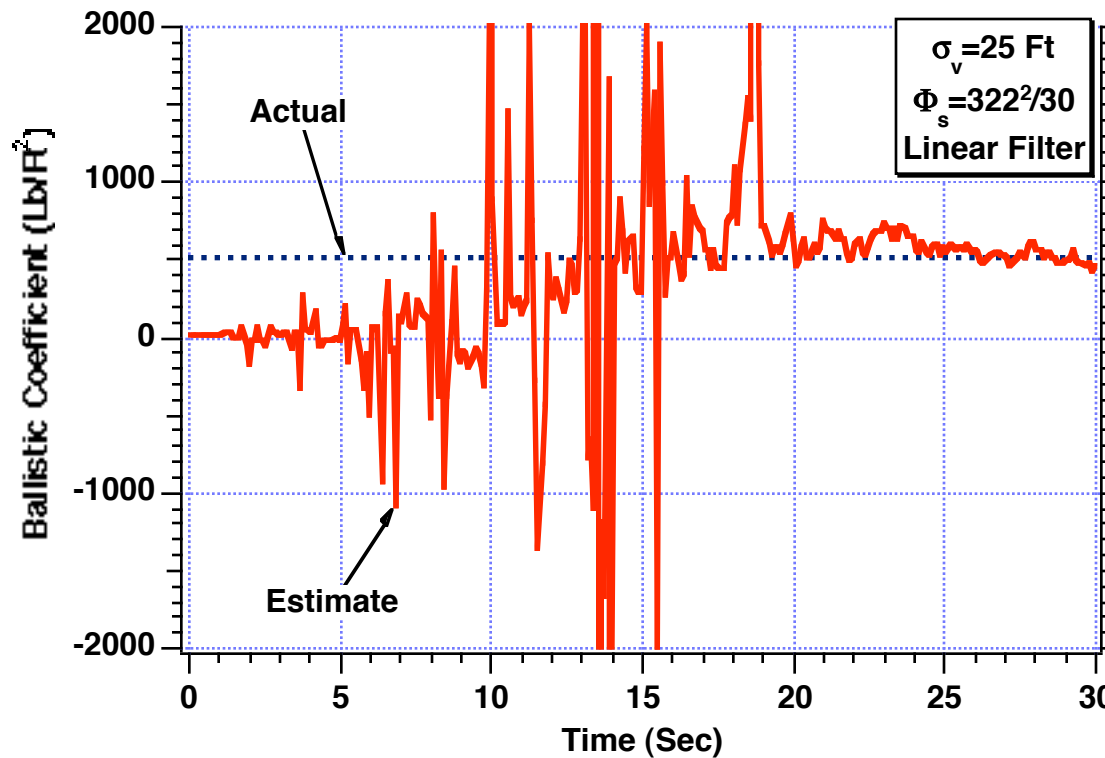




## Second-Order Linear Polynomial Kalman Filter is Able to Track Object's Acceleration Without Too Much Lag or Noise Propagation



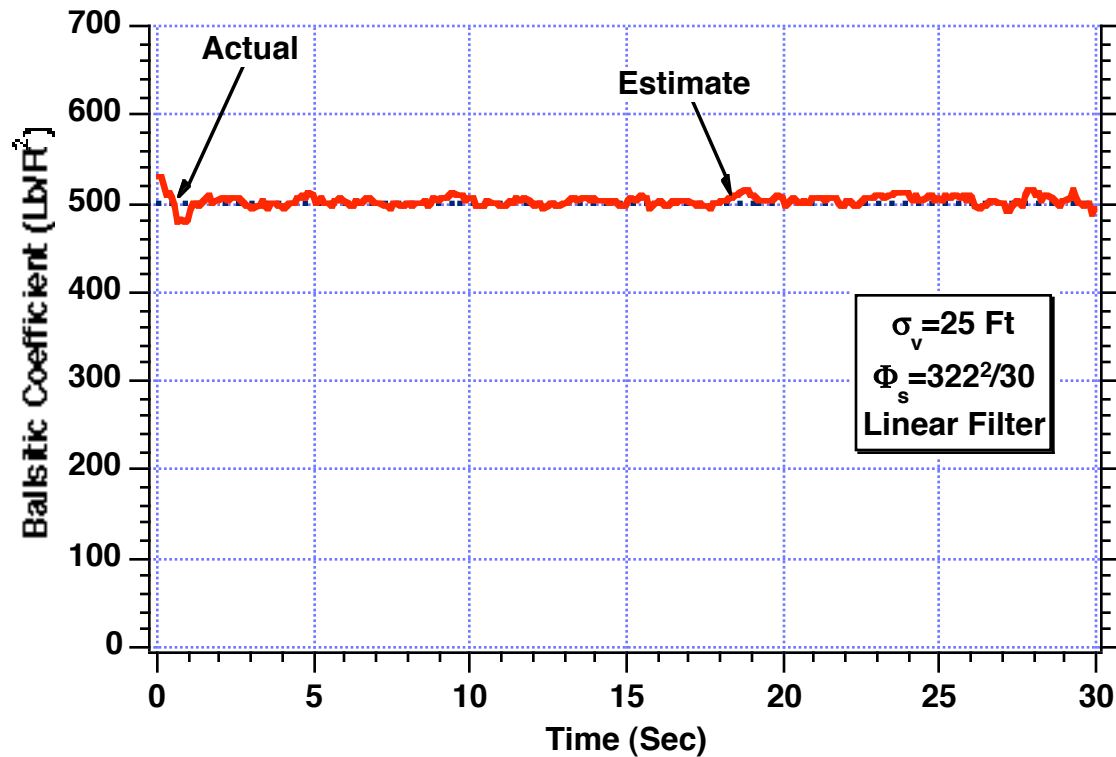
# It Takes Approximately 20 Sec for the Second-Order Linear Polynomial Kalman Filter to Accurately Estimate the Ballistic Coefficient



$$\hat{\beta} = \frac{g\hat{x}^2}{2(\hat{x} + g)}$$

$$\hat{\rho} = .0034e^{-\hat{x}/22000}$$

## If Acceleration Known Exactly Ballistic Coefficient Estimate is Near Perfect



$$\hat{\beta} = \frac{g\hat{x}^2}{2(\ddot{x} + g)} \quad \hat{\rho} = .0034e^{-\hat{x}/22000}$$

## **Drag and Falling Object Summary**

- **Two different extended Kalman filters investigated**
  - **Process noise can eliminate hangoff error**
  - **Process noise can make filter sensitive to changes in ballistic coefficient**
  - **Choice of states can be important**
- **Polynomial linear Kalman filter investigated**
  - **Can estimate accelerate of object**
  - **Ballistic coefficient estimate is poor**